

**§ 117.130**

**46 CFR Ch. I (10-1-02 Edition)**

of operation by a person standing on the deck.

(5) Each child size life jacket must be stowed in a location that is appropriately marked and separated from adult life jackets so the child size life jackets are not mistaken for adult life jackets.

(b) *Additional personal flotation devices.* The stowage locations of the personal flotation devices carried in addition to life jackets under §117.72 must be separate from the life jackets, and such as not to be easily confused with that of the life jackets.

**Subpart D—Survival Craft Arrangements and Equipment**

**§ 117.130 Stowage of survival craft.**

- (a) Each survival craft must be:
  - (1) Secured to the vessel by a painter with a float-free link permanently attached to the vessel except that a float-free link is not required if the vessel operates only on waters not as deep as the length of the painter;
  - (2) Stowed so that when the vessel sinks the survival craft floats free and, if inflatable, inflates automatically;
  - (3) Stowed in a position that is readily accessible to crew members for launching, or else provided with a remotely operated device that releases the survival craft into launching position or into the water;
  - (4) Stowed in a way that permits manual release from its securing arrangements;
  - (5) Ready for immediate use so that crew members can carry out preparations for embarkation and launching in less than 5 minutes;
  - (6) Provided with means to prevent shifting;
  - (7) Stowed in a way that neither the survival craft nor its stowage arrangements will interfere with the embarkation and operation of any other survival craft at any other launching station;
  - (8) Stowed in a way that any protective covers will not interfere with launching and embarkation;
  - (9) Fully equipped as required under this part; and
  - (10) Stowed, as far as practicable, in a position sheltered from breaking seas and protected from damage by fire.

(b) A hydrostatic release unit when used in a float-free arrangement must be approved under approval series 160.062 or 160.162 or a standard specified by the Commandant.

(c) A mechanical, manually operated device to assist in launching a survival craft must be provided if:

- (1) The survival craft weighs more than 90.7 kilograms (200 pounds); and
- (2) The survival craft requires lifting more than 300 vertical millimeters (one vertical foot) to be launched.

[CGD 85-080, 61 FR 911, Jan. 10, 1996, as amended by CGD 97-057, 62 FR 51047, Sept. 30, 1997; CGD 85-080, 62 FR 51350, Sept. 30, 1997; 62 FR 64305, Dec. 5, 1997]

**§ 117.137 Stowage of life floats and buoyant apparatus.**

- (a) In addition to meeting §117.130, each life float and buoyant apparatus must be stowed as required under this section.
  - (b) The float-free link required by §117.130(a)(1) must be:
    - (1) Certified to meet §160.073 in subchapter Q of this chapter, or other standard specified by the Commandant;
    - (2) Of proper strength for the size of the life float or buoyant apparatus as indicated on its identification tag; and
    - (3) Secured to the painter at one end and to the vessel on the other end.
  - (c) The means used to attach the float-free link to the vessel must:
    - (1) Have a breaking strength of at least the breaking strength of the painter;
    - (2) If synthetic, be of a dark color or of a type certified to be resistant to deterioration from ultraviolet light; and
    - (3) If metal, be corrosion resistant.
  - (d) If the life float or buoyant apparatus does not have a painter attachment fitting, a means for attaching the painter must be provided by a wire or line which:
    - (1) Encircles the body of the device;
    - (2) Will not slip off;
    - (3) Has a breaking strength that is at least the strength of the painter; and
    - (4) If synthetic, is of a dark color or is of a type certified to be resistant to deterioration from ultraviolet light.
  - (e) If the vessel carries more than the one life float or buoyant apparatus in a group with each group secured by a single painter: